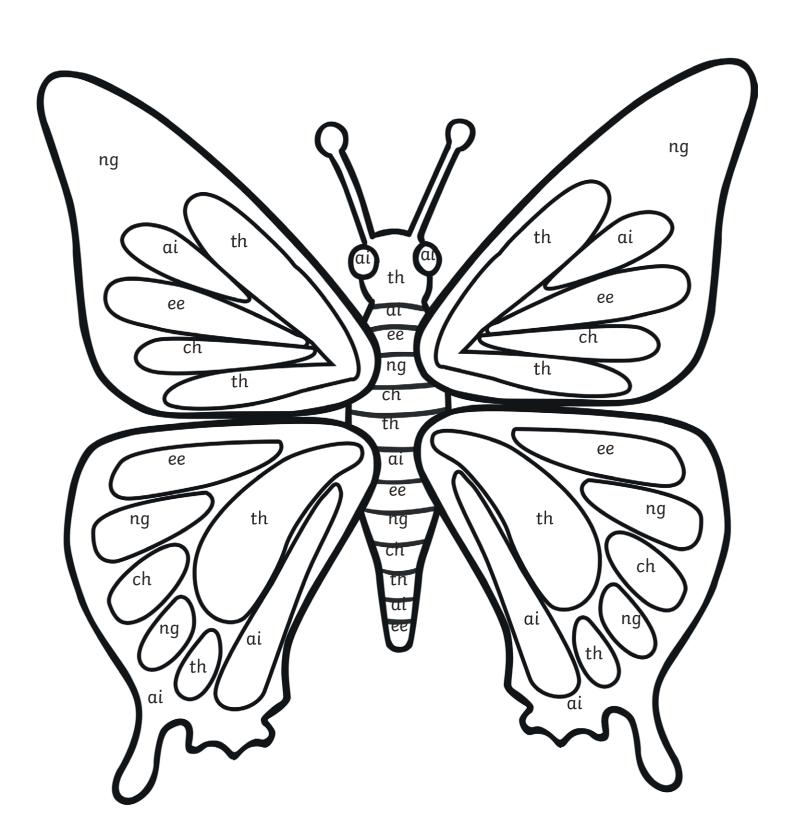
## Colour by Phoneme

Colour the image using the colours in the key.

Key: ee ai ng ch



## Colour by Phoneme

Colour the image using the colours in the key.

Key: ch sh th ng

