

Dreidel Game

To play the game, each player needs 10 tokens - coins, counters or any small object, such as sweets or raisins.

Players take it in turns to spin the dreidel, winning or losing tokens according to the instructions below. The winner is the player who wins all the tokens.



gimmel - Ganz (all)

Player takes all the tokens in the pot. Each player then puts one token into the pot.



heh - Halb (half)

Player takes half the tokens in the pot. If there is only one token in the pot, each player then puts one token into the pot.



shin - Shtell (put)

Put one token into the pot.



nun - Nichts (nothing)

You don't win or lose anything.

